



## **JUNIOR DOMESTIC COMPETITION**

**Rules & Regulations**

**Playing Conditions**

**General Information**

**Fee Schedule**

October 2006

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# **KNOX BASKETBALL INC Junior Domestic Competition Rules & Regulations**

## **KNOX BASKETBALL INC JUNIOR DOMESTIC**

The role of Knox Basketball Inc, through their Junior Domestic Program, is to provide a safe and enjoyable environment that enable each player to develop to the full potential of his/her ability and desire.

A competition organised according to a structure set in place by the participating Clubs and played under rules determined from time to time by those Clubs will direct the playing of the game. The competition will be administered by a Committee to be known as the Knox Junior Domestic Committee (called the Committee in this document) under the auspices of Knox Basketball Inc. The Committee will be generally responsible for the conduct of the competition and it will have the power, under the rules, to administer the rules, procedures and regulations. The Committee will make the necessary ruling in any matter not specifically covered by these rules.

The following Rules and Regulations will apply.

# **KNOX BASKETBALL INC Junior Domestic Competition Rules & Regulations**

## **SECTION 1 - COMPETITION RULES AND REGULATIONS**

The competition will be comprised of Clubs admitted from time to time to the Junior Domestic Program of Knox Basketball Inc.

### **1.1 FIDELITY BOND**

- 1.1.1 Each Club applying to enter a team or teams in any competition conducted by the Committee shall first lodge a fidelity bond with the Committee at the rate prescribed by the Committee. (Refer the Fee schedule). Additional bond / s are not required in subsequent seasons, except where the prescribed rate is altered.
- 1.1.2 The Bond shall be retained by Knox Basketball Inc, until such time as the Club ceases to participate in the competitions conducted by Knox Basketball Inc., and application is received in writing from the Club for the return of the Bond. Refunds will be made, subject to the prior settlement by the Club of all monies owing to the Committee.
- 1.1.3 The Bond may be appropriated towards any amount owed by the Club to the Committee. Until the amount is paid and Bond reinstated the Club is not allowed to participate in any manner or in any competition run by the Committee.
- 1.1.4 Where outstanding monies, such as a deposit, team application fee or other charge, is owed to Knox Basketball Inc by a Club and that money has not been deducted from the bond, that Club's teams, players or officials shall not be permitted to participate in any manner or in any relation to any competition or event conducted by Knox Basketball Inc, until the monies have been paid.

### **1.2 TEAM ENTRY**

- 1.2.1 Applications by Clubs for Teams entering the Junior Domestic Competition are to be lodged by computer entry into the K.O.P.S database (using the Create Teams menu option) by the due date, as advised by the Committee.  
The
- club name and address details;
  - the club uniform colours;
  - player names and address, their representative status and representative association; and
  - the name of the club secretary
- should be entered into the system prior to the lodgement of team entry forms.
- 1.2.2 The Team Submission Summary Report listing Club name, Club Secretary or nominee, the season, and a break up of teams by gender, age group and grade should be submitted by the published date.
- 1.2.3 The payment of fees, at the rate set by the Executive Committee (refer fee schedule) must accompany the Team Submission Form.
- 1.2.4 The Committee is not bound to accept applications. It may reject applications in respect of

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Individuals, Teams or Clubs or impose such limitations on numbers of Teams or other conditions as it sees fit.

- 1.2.5 Where applications for a team or teams are not accepted, the club will have the prescribed fees returned, cancelled or credited to the club account.
- 1.2.6 Teams entering under the Fidelity Bond must be prefixed by the same club name. A team name or number may then be applied, e.g. Belgrave Panthers 1 (club name) (team number.)
- 1.2.7 Any club withdrawing team / s after the fixtures have been drawn will incur a withdrawal penalty (refer Fee Schedule) as set from time to time by the Committee.
- 1.2.8 If a club does not notify the Junior Domestic Secretary seventy two (72) hours prior to the first game of the season that a team is to be withdrawn, then the walkover fine (refer Fee Schedule) will be imposed in addition, to the Withdrawal Penalty.
- 1.2.9 **Late Entries – Existing Teams**  
Existing teams are teams where the majority of players are players already registered at Knox. For these teams we will now accept a late entry up to round three but clubs will be charged a late entry fee (double the normal entry fee) where the team has been submitted after the fixtures have been completed.
- 1.2.10 **Late Entries – New Teams**  
New Teams are teams where the new players (not previously registered at Knox) are greater or equal to the number of existing players.  
If these teams are submitted before round three they will be included in a fixture and will be graded and will be eligible for finals. If they are added after round 3, where we are unable to grade them, they will be included in the fixture but will not appear on the ladder or participate in finals. No teams will be accepted after round 14.  
All new teams will be subject to normal team entry fees. Some flexibility will be offered by the office for teams entered late in the season.
- 1.3 **REGISTRATIONS, CLEARANCES AND TRANSFERS**
- 1.3.1 **LODGEMENT OF FORMS RELATING TO REGISTRATIONS, CLEARANCES AND TRANSFERS**
- 1.3.1.1 A Registration Card must be completed by all new players wishing to participate in any competition run by Knox Basketball Inc. Junior Domestic Committee and lodged in the Junior Registrars Box at Knox Basketball stadium, by 6.00 p.m. on the **MONDAY** one (1) week after the round in which the player participates for the first time.
- 1.3.1.2 A completed Clearance or Transfer form must be lodged in the Junior Registrars box at Knox Basketball stadium by 6.00 p.m. each Monday, for it to be considered prior to the next round.
- 1.3.2 **REGISTRATIONS**
- 1.3.2.1 Any player wishing to participate in any competition run by Knox Basketball Inc. Junior

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Domestic Committee, must be registered.

- 1.3.2.2 A player must register by completing a Registration Card, to play in a club in the Knox Basketball Inc. Junior Domestic Competition. The Registration Card is only completed once, with clearances used to move players between clubs from that point onwards.
- 1.3.2.3 A player remains a registered player of his / her initial club until age prevents participation in the Junior Domestic Competition, or he/she is cleared to play with another club.
- 1.3.2.4 A club requested to re-submit a Registration Card for whatever reason, must supply a new card marked duplicate within fourteen (14) days or such other period as may be agreed by the Registrar or the Committee on application by the Club.

### 1.3.3 CLEARANCES

- 1.3.3.1 Any player wishing to change clubs within Knox Basketball Inc. Junior Domestic Competition must apply for a clearance, no matter when they last played. No clearance will be approved after round four (4) of a season.
- 1.3.3.2 Clubs are only allowed one clearance per age group per season in each of the girls and boys competitions, for any Knox Basketball domestic player who is or was graded as an "A" or "AR" player or a Representative player, within the current calendar year. A representative player will not be cleared to a club which already has three or more representative players of the same (domestic) natural age group and gender, as them. (Representative Players in Eastern qualifying are exempt of their representative status)
- 1.3.3.3 A restricted player must play in the age group nominated on the clearance form (that being their natural age group or older).  
Where a restricted player is cleared to an age group above their natural age group, the receiving club relinquishes its right to accept a clearance into the player's natural age group, as well as the age group into which the player has been cleared.
- 1.3.3.4 A cleared player can play as a "fill in" player in an older age group for a maximum of two (2) games. Should they exceed two (2) games, they will be deemed to be an ineligible player and the games will be forfeited and all premiership points will be lost for those games.
- 1.3.3.5 Any player who is the subject of a clearance request, cannot play with the receiving club until the clearance is approved. Any player who does so will be classed as an "Ineligible Player".
- 1.3.3.6 No clearance will be approved where the player has been approached, coerced and/or persuaded in any way, by any official or representative of Knox Basketball Inc or any member Club. Where it is proved that this has occurred, the offending club will not be allowed any "A", "AR" or Representative player clearances for two full seasons and the offending official/s or representative/s will not be allowed to hold any official position for the same period.
- 1.3.3.7 The Junior Domestic Committee may override any existing rule and **approve** a clearance

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where it feels *exceptional* circumstances apply.

### 1.3.4 TRANSFERS

- 1.3.4.1 Once a season has commenced, any player wishing to move within their club to a team in the same grade and age group, or a team in a lower or higher grade and any age group, must apply for a transfer. (refer Playing Conditions)
- 1.3.4.2 Except where a player is a cleared player and therefore subject to the clearance rules, a player may move between teams within a club prior to playing his / her first game for the season, without a transfer.
- 1.3.4.3 Transfers will not be granted automatically. If the transfer is lodged after grading is completed, the Registrar will seek the advice of the Grade Secretaries as to the affect the transfer would have on the competitiveness, of both the team the player is leaving and the team to which they are going. If the transfer renders either team uncompetitive, the Registrar can elect to reject the transfer.

### 1.3.5 PENALTIES RELATING TO REGISTRATIONS, CLEARANCES AND TRANSFERS

- 1.3.5.1 Any submitted Registration Card, clearance and / or transfer form that is subsequently found to be false and / or misleading, will result in the player being classed as ineligible i.e. the forfeit of all games the player participated in.
- 1.3.5.2 Should the Junior Registrar have any doubts as to the details supplied on a Registration Card, clearance or transfer form, the Registrar can request whatever proof they believe is warranted to satisfy their enquires.
- 1.3.5.3 Any player who plays with their new team prior to the approval of their clearance or transfer will be classed as ineligible, resulting in the forfeit of all games the player participated in.
- 1.3.5.4 The Committee has the discretion to impose a fine on a club for every game in which an unregistered player plays, after the Registrar has notified the club that the player is unregistered.
- 1.3.5.5 Any player, who is not registered and continues to play after the Junior Registrar has advised their club, will be classed as ineligible, resulting in the forfeit of all games the player participated in.
- 1.3.5.6 A club cannot play a player who is the subject of a clearance or transfer request, until the request is approved. Any club that intentionally ignores this rule, after being formally advised of the players ineligibility (in writing by the Junior Domestic Committee), will forfeit all premiership points for **all of the Club's teams** for the rounds in which the ineligible player played.
- 1.3.5.7 If a clearance involving a representative player is approved, and it is then found that the receiving club had 3 or more representative players (at the time of the clearance) in that age group, the clearance will be revoked and all games that the cleared player played in (for

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his/her new club) will be forfeited.

## **1.4 APPEALS PROCEDURES**

- 1.4.1 The Junior Committee has the discretion to consider any request to over-ride a rule and apply the principle of “no-disadvantage” to a request for special consideration. Where a club believes such circumstances exist, a request for consideration by Junior Committee must be submitted in writing to the Junior Secretary with as much detail as possible, including the grounds for such special consideration.
- 1.4.2 Any appeal related to the running of the Junior Domestic Competition, including decisions made under Clause 1.4.1, must be submitted in writing to the Appeals Officer, Junior Committee within seven (7) days of the original decision, citing grounds for appeal. Appeals can only be based on one of the following grounds :
- a) that significant new or additional evidence is now available;
  - b) that special circumstances apply that warrant special consideration.
- 1.4.3 The Appeals Committee for all appeals relating to the running of the Junior Domestic Competition will be made up of any one (1) member of Knox Basketball Executive Committee (presiding as Chairperson) and any four (4) Presidents of clubs participating in the competition, nominated on a rotational basis. (Presidents of clubs directly or indirectly involved in the appeal will be excluded from same Appeals Committee).
- 1.4.4 The Appeals Committee has the power to over-ride the rules relating to eligibility, clearance, transfer, registration or other clauses affecting the rights of an individual, club or team to the extent necessary to arrive at an equitable solution to suit circumstances in individual cases.
- 1.4.5 The Appeals Committee has no power to change the rules, but is required to recommend revision to the Junior Committee if it considers this necessary on the evidence of an individual case.
- 1.4.6 In all cases, the onus is on the club to ensure that the appeal has been upheld before playing.
- 1.4.7 The decision by the Appeals Committee, within its power, will be final.

# **KNOX BASKETBALL INC Junior Domestic Competition Playing Conditions**

## **SECTION 2 - PLAYING CONDITIONS**

All games are to be played according to the requirements of the Committee as set down from time to time.

### **2.1 AGE LIMITS**

2.1.1 Age limits for competitions shall be as specified from time to time by the Committee.

2.1.2 The criteria for eligibility within each age group are: -

- Summer Season - A player must be under the age stated in the relative age group by the **31<sup>st</sup> of December** of the year of the competition.
- Winter Season - A player must be under the age stated in the relative age group by the **30<sup>th</sup> of June** of the year of the competition.

In other words a player's date of birth must be before the 31<sup>st</sup> of December or the 30<sup>th</sup> of June for the summer and winter seasons respectively.

2.1.3 Should any doubt exist over a player's age the Registrar may require the player to supply proof of his / her date of birth.

2.1.4 Age limits for competitions shall be as specified from time to time by the Committee. Currently the competition is sub-divided into the following age groups: -

Under 8	Under 10
Under 12	Under 14
Under 16	Under 18
Under 20	Under 23

### **2.2 GRADES**

2.2.1 Within each age group, the competition is divided into grades. Teams will be nominated to specific grades by their clubs at the time of team entry. Under the direction of the Committee, Grade Secretaries will evaluate all team entries and allocate teams to grades prior to the grading season. Teams are graded based on their ability to play at a specified level.

2.2.2 Grades range from A, AR, B, BR, etc with the most skilled teams placed in A grade and the least skilled at the lower end of the range of grades for that season. Under 20's and under 23's will not have reserve grades.

### **2.4 GRADING SEASON**

2.4.1 The Grading of all teams in the competition will be based on ability.

2.4.2 The initial grading of teams shall be determined by the Grade Secretaries for each respective age group and shall be based on the lists of players submitted on the team entry forms. Where ever possible grades for the grading season shall consist of eight (8) teams of similar skill level, to allow each team to play each other during the seven rounds of grading. The grade should maintain a minimum of four (4) teams.

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- 2.4.3 Grade Secretaries will review the performances of the teams and will determine the grade to which each team should be assigned, in an endeavour to have all teams placed into a grade in which they will be competitive.
- 2.4.4 In the case of "A" Grade, where a team or teams (less than four) are believed to have a skill level exceeding the majority of teams within the grade, a Grading Panel will be formed for the respective age group for the grading season only. The Grading Panel will be made up of the relative age group A/AR and B/BR Grade Secretaries and the A/AR and B/BR Grade Secretaries from the age group immediately above.
- 2.4.5 The Grading Panel will advise the Grade Secretary Liaison by round four (4), where they concur with the grading assessment of the A/AR Grade Secretary that a team/s has been judged to have a skill level above the majority of teams within the grade, thus making the grade uncompetitive.
- 2.4.6 A meeting will be held between the respective Club/s, Grading Panel, Grade Secretary Liaison and Secretary of the Junior Committee to discuss the matter.
- 2.4.7 The following options will be presented to the club/s: -
- a) Team split and players merged with players from a lower graded team within the relative age group and be graded accordingly.
  - b) One or more players to be placed in a team in a higher age group.
  - c) The entire team to be placed in a higher age group and allocated to a grade in which they will be considered competitive
- If a decision cannot be agreed then option (c) will be applied. Note the options (b) and (c) do not apply to the top age groups in each gender.
- 2.4.8 Any player who has had to change teams and / or grades and / or age groups due to 2.4.7 above, is not allowed to return to their original team, for any reason, for the remainder of the season. Any player who does so will be classed as ineligible, resulting in the forfeit of all games the player participated in.
- 2.4.9 The Club / s will have until the Monday after round five (5) to determine their options. Where either option (i) or (ii) has been selected, the Grading Panel will endeavour to assess the change/s in the team structure and their resultant competitiveness. Transfers will be allowed to enable the movement of players prior to round six (6), so the respective Grade Secretaries can endeavour to assess the impact any player movements will have.
- 2.4.10 Clubs must lodge their grading submission by 6.00pm on the Monday immediately after round five (5), listing each team and the grade in which they believe they should be assigned. The club should make as many relevant notes as possible against each team in support of grading requests.
- 2.4.11 A Re-grading meeting for Grade Secretaries will be held after the first six grading rounds of each season. At the conclusion of the meeting Club Secretaries and / or one nominated representative from each club may attend to review team allocations. Should changes in

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### **Playing Conditions**

grading disagree with club requests, then the club should discuss the matter with the relevant Grade Secretary. If the club and relevant Grade Secretary cannot reach mutual agreement, *then prior to the completion of the meeting*, the matter should be referred to the Grade Secretary Liaison for a final ruling.

Clubs are to ensure that all relevant matters are discussed and finalised at this meeting.

- 2.4.12 After grading, points for Teams remaining in the same grade will count for the finals. Teams entering the grade after grading will receive the average points of those Teams remaining in the grade to which they are entering.
- 2.4.13 With respect to ladders, percentage wins and losses and points for and against do not carry over into the Premiership Season.
- 2.4.14 If any Team has incurred penalties during grading games, then points will be deducted from the points earned during grading. If any Team is re-graded to a higher or lower grade, then points will be deducted from the average points allocated to them, to a maximum of one (1) point per game.
- 2.4.15 The Committee reserves the right to re-grade a Team at anytime.

#### **2.5 FINALS SEASON**

2.5.1 deleted

2.5.2 If any Teams are level on premiership points, then the Team having the higher percentage shall take the higher position.

2.5.3 If two or more Teams are level in all aspects then an elimination series shall be conducted in a manner to be determined by the Committee.

#### **2.6 PLAYER ELIGIBILITY**

2.6.1 A player's normal club, team or grade is deemed to be the first club, team or grade in which the player participated in the competition for that season.

2.6.2 Playing up refers to a player playing in a **higher grade** not a **higher age group**.

2.6.3 A player can play in more than one age group with the same Club during the season, with the exception of Players cleared from another Club in that season, and qualify for finals in both age groups as long as the grade is the same.

Examples as follows:

- a 14B player may play 16B right throughout the season and qualify for both finals should both Teams make finals.
- A player playing his / her third game up a Grade must stay in the higher Grade for the completion of the season. Interclub Transfers cannot be used to avoid complying with this ruling.
- A player may play in grades higher than his / her normal grade for a maximum of

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two (2) games, after which the player may not revert to a lower grade, e.g.

- A 14 B player plays two (2) games in 16A. On playing the third game, he / she becomes an A Grade player and cannot return to play B Grade.
- A 14 C player plays two games in 14 B, then one game in 14 A. "A" Grade becomes his / her normal grade, as this is the third game up.
- 12 B player may play 10 B team if age permits.
- 12 BR player cannot play any games in a lower grade than BR regardless of the age group.

The time of the game determines whether a player may play in the lower grade in the same round, e.g. Third game up in 14A was 5.30 p.m. Player may not play in 14B at 6.40 p.m.

- 2.6.4 Under 20s and under 23s will be graded as A, B, C until numbers warrant the inclusion of Reserve Grades. Clubs are permitted to use a combination of any lower aged A/AR players to play in 20A and 23A, B/BR players in 20B and 23B and C/CR players in 20C and 23C. These players **will not** be classed as playing up a grade. Fill-in players may only play in **one** team if a Club has (2) teams in one grade.
- 2.6.5 Special consideration may be sort from Junior Committee where a Club's lowest grade in a lower age group is higher than the team requiring a fill in player e.g. Under 20's. Knox City U18BR is the lowest team, but has a team entered in U20C and needs fill-in players.
- 2.6.6 Clearances for Under 23 grades will be open and without restriction.

### **2.7 FINALS ELIGIBILITY**

- 2.7.1 In order to be eligible to play in finals a Player must have played more than HALF of the fixtured games for their registered team in a stipulated season, which includes grading games. Byes do not count. e.g. Seventeen rounds with two byes means the team has played fifteen. Players from this team must have played eight or more games to qualify for finals.
- 2.7.2 Either the team manager, the scorer or the coach will place a tick or cross in the column next to each player's name for the opposition team to signify that each player was either able or not able to play in that game. A player does not have to take the court but must be in uniform and be able to enter the court at any time during the game. The opposition will do the same for the first team. Each official will print their names and sign to confirm their agreement in the space next to the opposition's team's running score.
- 2.7.3 If a player is granted a Transfer during the season he / she must play sufficient games to qualify for finals with a minimum of six games with their new Team.
- 2.7.4 Upon written application from the Club Secretary to the Committee for special consideration, consent may be given to allow a player to play in finals where he / she has not met the necessary criteria due to **extenuating** circumstances. No permission will be given after the Finals Eligibility Meeting scheduled for the first Monday after the Final Round of the Premiership Season.

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- 2.7.5 Exceptions for those injured after 6.00pm Monday following the last Premiership round will be allowed subject to presenting a medical certificate approved by the Finals Committee.
- 2.7.6 Where player / s are injured during the season they can obtain Finals Eligibility for the games missed by producing a Medical Certificate for approval by the Committee before 6.00pm Monday after the last premiership round. Players will not be eligible to play any games for the period of time prescribed in the medical certificate. In order to commence playing within this period a letter from a medical practitioner, clearing them to play, must be provided.
- 2.7.7 Where a Team qualifies six or more players for finals, but because of injury the team can only field five players, it will be allowed to qualify the next most eligible player. i.e. The player who has played the greatest number of games played during the grading or premiership rounds.
- 2.7.8 Where a Team only qualifies five players no extra players will be allowed. The Committee may nominate a player to replace an injured player who is included in the five.
- 2.7.9 For players who are involved in State or Knox Basketball Inc Representative Team duties during which time their Club is participating in KB Junior Domestic Competition Finals, it will be mandatory for all Clubs affected to comply with deferred game times as organised by the Committee, providing the application for Special Consideration is submitted to the Fixturing Officer by the cut off date.
- 2.7.10 Players who do not qualify for the Knox Basketball Junior Finals because of State or Knox Basketball Representative Team duties must supply, in writing, dates and times of training etc to the Committee for consideration of finals eligibility.
- 2.8 **UNIFORMS**
- 2.8.1 In submitting applications to play in the competition, Clubs must submit details of the colours and combination of colours to be worn by Players in teams representing the Club. Upon being first accepted by the Committee, the uniform will be regarded as the registered uniform of the Club.
- 2.8.2 Players will be permitted to play in any Team only when wearing the relevant team colours according to the registered uniform.
- 2.8.3 All Players must wear distinguishable numbers as part of the uniform. Players may not participate in a game when wearing the same number.
- 2.8.4 Only numbers 4 to 15, 20 to 25, 30 to 35, 40 to 45 and 50 to 55 will be accepted as an approved number.
- 2.8.5 A Team shall forfeit five points for every player who is not in correct uniform. All Clubs must register the colours of their uniforms and trim on the Team Entry Form each season.

## **KNOX BASKETBALL INC Junior Domestic Competition Playing Conditions**

2.8.6 No exposed undergarments may be worn without the approval of the Committee i.e. T-shirts, Bicycle shorts etc are not permitted.

2.8.7 Correct uniforms shall consist of:

***Tops:***

To be of the same colour /colours, legibly numbered back and front with matching trim.

***Shorts / Briefs:***

To be of the same colour /colours, style trim and length (No longer than knee length). Shorts are to have no pockets, exposed zips or buckles.

***Trim:***

Trim on singlets and shorts must be of the same colour and about the same width throughout the team. Club emblems, Team or Player names and sponsorship logos of any kind are deemed to be trim and must be registered with the Committee and must be uniform throughout the Team.

***Footwear:***

Must be sports footwear with non-marking soles.

***Jewellery:***

Non obtrusive earrings, such as sleepers and wedding bands can be worn on court subject to their being adequately taped ie, material bandaids (ordinary bandaids are not accepted), thick tape, etc No other jewellery such as nose rings, belly rings, etc can be worn.

### 2.9 **UNIFORM PRIORITIES**

2.9.1 New Clubs will be required to enter their teams under uniquely coloured uniforms.

2.9.2 The Club with the longer record of continued participation in the competition has uniform priority over newer Clubs. (Refer the Club Uniform Priority List)

2.9.3 Failure of the newer Club to switch to alternate tops will result in forfeiture of the game.

2.9.4 Where two teams of the same Club meet in a game, it is the responsibility of the lower numbered team to ensure it has alternate club tops i.e. Knox U16(1) versus Knox U16(2) - Knox U16(2) is responsible & will forfeit the game if alternate club tops are not worn.

### 2.10 **TIMING REGULATIONS**

2.10.1 A game shall consist of two seventeen minute halves (excluding U 8 Competition). No time outs are permitted in the last minute of the first half of a Grading or Premiership Season Game.

2.10.2 The clock shall stop in the last three minutes of the second half for all whistles.

2.10.3 Finals games are played under the same conditions with the exception that the clock will stop for all time outs.

### 2.11 **BALL SIZES**

## **KNOX BASKETBALL INC Junior Domestic Competition Playing Conditions**

- 2.11.1 The Basketballs to be used in the Junior Domestic Competition will be as follows: -
- |                     |        |
|---------------------|--------|
| Under 8             | Size 6 |
| Under 10 - Under 14 | Size 6 |
| Under 16 - Under 23 | Size 7 |
- 2.12 **FREE THROW SHOOTING LINE**
- 2.12.1 Under 8's - The inner edge (closer to the ring) of the jump ball circle.  
Under 10 - Under 12 Midway between the edge of the circle marked on the court or the broken line marked in this position.  
Under 14 - Under 23 Free throw line as marked on court.
- 2.13 **SCORESHEETS**
- 2.13.1 No game will be allowed to commence until both teams have paid the necessary scoresheet fees to the person authorised by Knox Basketball Inc or the Committee to collect such fees.
- 2.13.2 Scoresheets must be completed before the scheduled time of commencement of each game.
- 2.13.3 Team name must be PRINTED clearly on the Score Sheet provided, together with the Coach's Name.
- 2.13.4 KOPS will print each Player's number, Given Name and Surname on the Score Sheet.  
If a player is required to be added to the sheet please print full details as above clearly and accurately. New players must have their details entered on the back of the score sheet in the New Registrations Section.  
(To assist Grade Secretaries, please clearly list the reason for the additional player i.e. new player, fill in player (once off only), fill in player from another club to avoid walkover)
- 2.13.5 Players names must not be added to the Score Sheet after the Referee has ruled off the Score Sheet at half time.
- 2.13.6 Players names should not be deleted from the Score Sheet during a game as a Player may arrive up to the final whistle to take the court.
- 2.13.7 Failure to adhere to these rules will result in loss of premiership points as determined by the Committee.
- 2.13.8 A Team winning any game shall be awarded three premiership points and the losing Team one point.  
If the game results in a draw each team will be awarded two premiership points.  
A game not played due to a Bye, cancellation or has received a walkover or forfeit from the opposition is awarded three premiership points.
- 2.13.9 One premiership point will be deducted where:  
There is no given name on the scoresheet or, where manually entered, the player's name is

## **KNOX BASKETBALL INC Junior Domestic Competition Playing Conditions**

incorrectly spelt.

- 2.13.10 Game will be a forfeit where a player is considered unregistered due to:  
Surname(s) of new team members not PRINTED on the scoresheet.  
Incorrect surname(s) and / or given names.  
ineligible player/s participate.
- 2.13.11 Deleted
- 2.13.12 Teams entering the competition late shall be awarded one premiership point for every game missed.
- 2.13.13 If non finals games cannot be played due to a power strike, water on court, player unable to be moved due to injury or other such cause beyond the control of the Committee, these games will be declared a bye and points issued accordingly.
- 2.13.14 Finals games will be rescheduled at the discretion of the Junior Committee.
- 2.13.15 Should games be cancelled at short notice (i.e. at the venue) all players must sign the back of the scoresheet to be credited finals eligibility. If the Score Sheet is not available, i.e. the venue is closed, then the Club shall submit a list of participating players and place the list in the Grade Secretary Liaison's box prior to the commencement of the next round.
- 2.13.16 Where the decision to cancel the game occurs after the completion of the first half the scores at the time of cancellation will stand as the final score. Where it occurs prior to the completion of the first half the game is not deemed to have been played and both Teams are awarded a bye. This applies to court conditions such as water on the court but does not apply to any players or team officials disqualified or through player injury or fouling out
- 2.13.17 Each team shall provide one competent Bench Official ( Scorer or Timekeeper) for each game in which the Team is engaged. The Referees will start the clock if, at the scheduled commencement time, the Scorers are not in position to commence. A point will be given to the opposition for every minute or part thereof that the Scorer is not in position.
- 2.13.18 If, after 10 minutes of the scheduled start of the game, no Official is in attendance the game will be declared a forfeit against the offending team.
- 2.13.19 The Junior Domestic Competition does not recognise the concept of Team Captains therefore only the Coach, as nominated on the Score Sheet, may approach a Referee during the course of a game.
- 2.13.20 Assistant Coaches can be in attendance, but only one person may stand and Assistant Coaches cannot approach the Referee / s.
- 2.14 **FORFEITS**
- 2.14.1 If the Forfeiting team wins, the score reverts to ten to nil to the other Team. (No premiership

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points awarded to the forfeiting Team and three premiership points to the other Team.)

- 2.14.2 If the forfeiting Team loses, the score stands. (No premiership points awarded to the forfeiting Team and three premiership points to the other Team.)
- 2.14.3 If both Teams forfeit, no premiership points are awarded to either Team and the score is nil all.
- 2.14.4 If the game was drawn and one Team forfeits, the score reverts to ten to nil in favour of the other Team. (Three premiership points to the other Team.)
- 2.14.5 If a team is unable to continue due to the loss of players during the normal course of the game the losing team is still entitled to the 1 premiership point earned through a legitimate loss.

### **2.15 WALKOVERS**

#### **2.15.1 UNNOTIFIED WALKOVER**

- 2.15.1.1 If a Team does not appear with at least four players within ten minutes of the scheduled time of commencement as shown on the fixtures, then the game shall be declared a walkover and no premiership points shall be awarded to that Team. The game shall be awarded to the opposing Team and the score recorded as a win by ten points to nil.
- 2.15.1.2 If both Teams fail to appear with at least four players within ten minutes of the scheduled starting time, the game shall be declared a nil all draw and no premiership points awarded to either Team.
- 2.15.1.3 A Team shall be liable for a fine for each walkover given (commonly called a walkover fine) at the rate prescribed by the Committee. Any team, which gives a walkover in two or more games during the season, may be disqualified from competition.
- 2.15.1.4 Teams late to the court or who have not completed the Score Sheet shall be penalised one point per minute or part there of. After ten minutes a walkover will take effect.
- 2.15.1.5 In the case of a walkover, all players present must sign the back of the scoresheet in order to have the game counted for finals eligibility.
- 2.15.1.6 Any team involved in a walkover situation during the season may apply for a refund of Team fees paid for that game from the attending doorkeeper on the day the walkover occurs.
- 2.15.1.7 The Committee has the option to direct Knox Basketball Administration to deduct any unpaid fines from the Bond held in trust.

#### **2.15.2 NOTIFIED WALKOVERS**

- 2.15.2.1 In a case where a Team has prior warning that a walkover will occur and notifies the Junior

## **KNOX BASKETBALL INC Junior Domestic Competition Playing Conditions**

Domestic Secretary personally prior to:

- Wednesday 4-00 p.m. for a Friday Night
- Thursday 4-00 p.m. for a Saturday Game
- Friday 4-00 p.m. for a Sunday Game

then the fine to the offending Club may be reduced (refer Fee Schedule). Where notification does not occur prior to the above schedule then the full penalty shall be applied.

- 2.15.2.2 It is the Club Secretaries responsibility to notify the Junior Domestic Secretary stating the following details: Club, Age Group, Grade, Gender, Team No, Venue, Date and Time of the match and opposition.
- 2.15.2.3 The opposition Team once notified of the Walkover must on Club Letter head submit a accurate Team list of players due to play in that game. The letter must be submitted to the Grade Secretary Liaison (placed in the appropriately marked box at the Knox Stadium) prior to the next round, in order that players may be credited with the missed game as qualification for finals.
- 2.16 **MAN TO MAN DEFENCE**
- 2.16.1 For Under 10 competition, Man to Man Defence shall be played for the full game. For all other age groups, Man to Man defence must be played in the first half.
- 2.16.2 Under the principles of correct Man to Man Defence, players may sag off their player to a "help" position provided they maintain vision on both their player and the ball.
- 2.16.3 Each defensive player must guard a player of the offensive team - you must know your opponent's number.
- 2.16.4 Maintain vision on your opponent, stay between your opponent and the basket - be in a position to prevent your opponent from recovering the ball.
- 2.16.5 It is not stipulated that teams match up full court - half court is satisfactory. Where a Team plays half court man to man all players must remain behind the centre line and pick up their player as they cross the line, any defence forward of the centre line will be deemed to be in a press in this instance.
- 2.16.6 Failure to comply with this rule: After one warning by the Referee, a technical foul will be called on the offending bench.
- 2.16.7 This rule does not apply, when a team has less than five Players on the court.
- 2.17 **RULES APPLICABLE TO U 8's COMPETITION ONLY**
- 2.17.1 No Premiership ladders will be produced and no finals will be played.
- 2.17.2 If no Registration Card is received by 6.00pm on the Monday, one week after the player's

## **KNOX BASKETBALL INC Junior Domestic Competition Playing Conditions**

first game, a fine will be applied. The fine will then be applied for each of the next two weeks. If after one (1) month the card has still not been lodged, or a suitable explanation provided to the Registrar, all of the Club's Teams will lose all premiership points earned for every round played (after the first fine was applied) until the matter is resolved to the satisfaction of the Registrar. The fine will be set by the Committee. (refer Fines Schedule)

- 2.17.3 Deleted
- 2.17.4 Deleted
- 2.17.5 Two (2) twenty (20) minute halves will be played. The clock will not stop throughout the game. No time outs are allowed in the last minute of either the first or second halves of the game.
- 2.17.6 Where the Under 8 Coaches have not used at least one time out each by the ten (10 ) minute mark a compulsory time out is to be called by the Referee at the first dead ball opportunity, in both the first and second halves.
- 2.17.7 In extreme weather conditions two available time outs are to be called by each Coach in both the first and second halves.
- 2.17.8 Moved to 2.17.5
- 2.17.9 The free throw shooting line for Under 8's is the inner edge (closer to the ring) of the jump ball circle.
- 2.17.10 Zone defence is not allowed in Under 8 competition.
- 2.17.11 As the under 8 age group does not compete in finals, a special day of **competition** is held on Preliminary Finals Day at which time encouragement awards as determined by the Committee will be presented.
- 2.17.12 Each game will have 2 fifteen-minute halves with two time outs per Team per half possible. There will be no compulsory time out.
- 2.17.13 The clock will not stop during the game.
- 2.17.14 Lowered rings will be used for all grades other than the boys and girls A grade.
- 2.18 **Court Management**
- 2.18.1 At the start of the game the referee will remind the clubs that they are required to sweep the floor at half time and that the game will not begin until the sweeping has been completed. Once the half time break has concluded the referee will call the teams to the centre for the start of the second half.

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- 2.18.2 If the floor has not been swept then the clock will be turned on and the team or teams advised that the game will not commence until the floor has been swept. While one team can elect to sweep both ends they are only required to sweep one half. If the court is still not swept at the 10 minute mark of the second half the referee will declare the game forfeit. If one team has swept the floor and one has not then the game will be awarded to the team that has completed the sweeping and the half time score will stand if they were in the lead at the half time break or will revert to a 10 to 0 win if they were behind.

# **KNOX BASKETBALL INC Junior Domestic Competition General Information**

## **SECTION 3 - GENERAL INFORMATION**

### **3.1 OFFICIALS**

- 3.1.1 Each Club must nominate their Secretary to contact or be contacted by members of the Committee with queries, information and enquires. It is the responsibility of the nominated person to acquaint his / her Club of decisions of the Committee as advised.
- 3.1.2 All Clubs are required to clear their boxes and / or email at least once per week. The Committee will personally advise each Club Secretary on matters affecting Clubs that occur in periods of less than one week. The Club Secretary holds full responsibility for all matters where advice has been provided with at least one weeks warning.
- 3.1.3 The Knox Basketball Association requires all Clubs to provide the necessary and proportionate number of Officials (ie Executive Committee, Junior Domestic Committee, Grade Secretaries) to assist in the running of the Junior Domestic competition. The representation is set at one representative per ten teams or part thereof entered in the Junior Domestic Competition for that season.

### **3.2 ALTERATIONS TO THE RULES**

- 3.2.1 A rule may be altered, added to, rescinded or inserted by resolutions of the Committee or resolution passed by the Member Clubs. All amendments to these rules must be ratified by the Knox Basketball Inc Executive in accordance with Knox Basketball Inc. rules for the conducting of meetings in the Statement of Purposes and Governing Rules of the Knox Basketball Incorporated.
- 3.2.2 Decisions of the Committee notified to the Members of each Club shall be deemed to be official notification. Whilst the Committee will accept documents received by mail from Clubs which are required to lodge such documents, it is impracticable to acknowledge such lodgement.
- 3.2.3 The Committee does not accept posting by ordinary mail as proof of lodgement. It is the responsibility of each Club's nominated representative to check matters such as lodgement of Transfer / Clearances, Registration Forms, eligibility for finals etc with the relevant Officer of the Committee.
- 3.2.4 All players participating in Junior Domestic Competition organised by the Knox Basketball Inc. do so at their own risk.
- 3.2.5 The Knox Basketball Inc. accepts no claims for loss or damage to personal property.
- 3.2.6 Basketballs are not permitted into all venues used by the Committee. The Knox Basketball Inc. Doorkeeper's has the right to refuse entry of any person who does not adhere to this rule.

### **3.3 CARE OF VENUES**

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3.3.1 Any Club, Team, Player, Official or other person responsible for causing damage to a Venue may be required to pay the reasonable cost of re-instatement or be required to pay a charge towards such cost, as determined by the Committee. Any person / persons affected under this clause shall be entitled to present their case in writing and to attend and be heard at a meeting of the Committee, which determines the case.

**3.4 COMMUNICATION**

3.4.1 All communication to the Committee should be sent to the:  
Knox Basketball Inc  
Junior Domestic Secretary  
P O Box 95  
Boronia 3155  
or placed in the Knox Basketball Inc Junior Domestic Secretary Box at the Knox Stadium  
or via Fax or Email

3.4.2 Meetings of the Committee are held on the third Tuesday of each month.

3.4.3 Deleted. Merged with 3.1.3

**3.5 INFORMATION EVENINGS**

3.5.1 There shall be three information evenings with representatives of Junior Domestic Clubs per year. March June and September Information Evenings with the Club President, Club Secretary and / or their Nominee.

**3.6 ELECTIONS**

3.6.1 The Committee will be elected at the Annual General Meeting of the competition in March of each year when an election is to be called.

3.6.2 Notification - Clubs will be notified one month in advance.

3.6.3 Attendance - Each club will have at least one compulsory delegate in attendance that will be required to sign in.

3.6.4 Voting - One VOTE per five teams or part thereof participating in the Junior Domestic competition at the time of the election .

3.6.5 A Voting Card for all teams will be handed to Nominated Delegate.

3.6.6 The Junior Domestic Committee positions, with the exception of the Chairman, are elected at the Annual General Meeting of the Junior Domestic Competition.

3.6.7 Nominations for all elected positions are to be submitted to the Secretary in writing fourteen (14) days prior to the Annual General Meeting. Nominees must be nominated and seconded by a member of a Junior Domestic Club.

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- 3.6.8 If no nominations are submitted in writing, prior to the Annual General Meeting, nominations may be accepted from the floor on the night of the Annual General Meeting.
- 3.6.9 The Committee will comprise the following positions.  
Chairperson (elected as part of the Knox Basketball Inc Executive Committee)  
Vice Chairperson  
Secretary  
Assistant Secretary  
Grade Secretary Liaison Officer  
Registrar  
Fixturing Officer  
Finals Co-ordinator  
IT Officer  
Promotions Officer  
Committee Member
- 3.6.10 The Executive of the Junior Committee comprises the positions of Chairperson, Vice-Chairperson, Secretary and Assistant Secretary and are elected on a rotating two year basis. The Vice-Chairperson and the Secretary are elected on each even year (i.e. 2000, 2002, etc) and the Assistant Secretary is elected (in line with the Chairman's elections to the Knox Basketball Inc Executive) in every odd year (i.e. 2001, 2003, etc). All other Committee positions are elected on an annual basis.
- 3.6.11 Any request for special business to be raised at the Annual General Meeting must be in writing and submitted fourteen (14 ) days prior to the Annual General Meeting and / or Information Evenings.
- 3.6.12 An Agenda to be issued seven (7 ) days prior to the Annual General Meeting.
- 3.7 **TRIBUNAL ATTENDANCE**
- 3.7.1 Reported persons must attend Tribunals after proper notification is received. The Tribunal has the right to penalise for non-attendance. A Junior Player may have one witness and either a Parent, Guardian or Club Official to guide him / her.
- 3.8 **INCIDENT REPORTS**
- 3.8.1 Each Knox Basketball Inc game venue holds a Incident Report Form that is to be used to report significant matters felt to be of importance to the integrity of the Game of Basketball.
- 3.8.2 The Committee will investigate all reported incidents where the Club Secretary endorses the report.
- 3.8.3 Any team wishing to protest or appeal in respect to any game should endorse the scoresheet in the presence of the officiating referee signifying the intention to protest.

## **KNOX BASKETBALL INC Junior Domestic Competition General Information**

- 3.8.4 If, in the opinion of the Committee, any Player, Official or Team conducts themselves in a manner contrary to the best interests of Junior Basketball, that Player, Official or Team may be required to attend and be heard at a meeting of the Committee which will decide what action, if any, is to be taken.
- 3.8.5 The Committee will decide if the complaint warrants a hearing and who will conduct such a hearing. The affected parties will be notified of the time and place of the hearing. Those entitled to attend will be in accordance with the Tribunal guidelines. A decision or penalty will be handed down by the Committee and will be effective immediately.
- 3.9 **INCIDENT APPEALS**
- 3.9.1 If no hearing is held the complainant can appeal to the Executive of the Junior Competition within seven days of notification of no hearing.
- 3.9.2 The person and / or persons if found guilty, can appeal to the Executive Committee within forty-eight hours of the hearing.
- 3.9.3 The appeal must be based on one or more of the following grounds: -
- Significant new or additional information which was unavailable at the time of the original hearing; or
  - The hearing was conducted in a manner that was of significant detriment to the accused.
- 3.9.4 The Chairperson of the Committee in conjunction with Knox Basketball Inc. Executive Member will decide if the grounds for appeal are justified. The appeal must be held within seven (7) days of the receipt of the notification of the intention to appeal.
- 3.9.5 The Appeal Committee will consist of three members of the Committee and the President of the Executive or his / her representative.
- 3.9.6 In all instances any members of the Committee directly involved in the incident are to be excluded from the officials conducting the inquiry. Any member of the Committee connected with either Club involved in the dispute is excluded from being a member of the Appeal Committee.
- 3.9.7 The appeal must be lodged in writing within seven days to:  
Knox Basketball Inc Junior Domestic Secretary, P O Box 95, Boronia 3155, or  
placed in Knox Basketball Inc Junior Domestic Secretary Box at the Knox Stadium or sent via Fax or Email to the Junior Domestic Secretary.
- 3.9.8 No appeal will be deemed to be received until acknowledged by the Junior Domestic Secretary.
- 3.9.10 The decision by the Appeals Committee, within its power, will be final. An individual, Team or Club, has the right to further appeal through the Basketball Victoria Appeals Committee.

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### **3.10 INCIDENT REPORT PROCEDURES**

- 3.10.1 It is deemed appropriate that a 10-minute cooling off period be observed before completion of an incident report.
- 3.10.2 The complainant should seek, if possible, to discuss the matter with the Referee's Supervisor or other appropriate Knox Basketball Inc Official before deciding to proceed with a formal complaint.
- 3.10.3 The complainant must complete the Incident Report in full. Upon completion the first copy is to be handed to the Doorkeeper and the second copy is the complainant's copy.
- 3.10.4 The Doorkeeper will send the first copy to the Knox Basketball Inc Office for processing on the next working day.
- 3.10.5 Office Procedures:
- Record details into the Incident System;
  - Forward details in the form of a copy to the relevant Knox Basketball Inc Committee;
  - An acknowledgment in the form of letters, of the receipt of the Incident Form are to be sent to the Complainant and their Club; and
  - The original report is retained by the office.
- 3.10.6 The nominated Committee will review the incident report and take whatever action deemed necessary to deal with the incident. For Incident Reports related to the Junior Domestic program no formal action will take place, unless the complainant's Club follows up the matter with a supporting letter.
- 3.10.7 If the Club supports the complainant's Incident Report their written supporting letter must be sent to the Office within 14 days quoting the Incident Number located on the Incident Report and in the Acknowledgment Letter.
- 3.10.8 The appropriate Committee then, will formally address the Incident Report. The outcome will be advised in writing to both the complainant and the Club.
- 3.10.9 The Office will be provided with copies of the final correspondence to the Complainant in order that the matter may be officially finalised.
- 3.10.10 The Office will follow up outstanding incidents with the relevant parties to ensure each incident is finalised. Note: This applies to Club supported Incidents for the Junior Domestic program only.
- 3.10.11 The Office will issue a copy of relevant Incident Reports to the Vice Chairperson in the form of a photocopy via the General Committee Box Upstairs at Knox Stadium

### **3.11 BLOOD POLICY**

- 3.11.1 As Issued by Basketball Australia 23 March 2001

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- 3.11.2 As a practical guide the following interpretation of Court safety is to be followed:
- During the game the Official shall order any player who is bleeding or has an open wound, to leave the playing court and cause this player to be substituted.
  - Before the player is allowed back into the game the wound should be treated ( no further bleeding ) and the affected area completely and securely covered.
  - A bleeding player who has received treatment, and the affected area covered may remain in the game at the expenses of a Team time out. ( as for an injured player ).
  - If there is blood on the uniform the Player should change the uniform immediately. (It will be necessary to carry a spare number uniform for this purpose.) Under no circumstances should a player with wet or dry bloodstains on their uniform be allowed on the court.
  - Prohibit a player returning to the court with a blood stained uniform, unless the uniform has **been soaked in the recommended solution for at least five minutes** and thoroughly rinsed off with water.
  - Destroy the HIV with a solution of **0.5 % bleach and 2. % Detergent mixed with water applied for five minutes.** ( Normal machine washing would kill the virus on pieces of clothing . )
  - Blood on the Ball – replace the Ball.
  - Blood split on the floor or benches should be wiped thoroughly with the bleach and detergent solution.
- 3.11.3 A “Blood Kit” should be situated with the Doorkeeper during competition games. The Kit should be used only for the purpose of dealing with split blood on the floor or benches.
- 3.11.4 Bleach is the key ingredient. Standard household bleach is acceptable, but must not be used past its use by date. Solutions should only be used if they have been mixed ( prepared ) that day.
- 3.11.5 All Score table Officials should be aware of these guidelines; item 4 is of particular importance.
- 3.11.6 When a uniform is changed draw one line through the old number, place the new number beside it, with an asterisk beside the numbers with an explanation at the bottom of the scoresheet.
- 3.11.7 Where Score table official’s observe bleeding or blood on a playing uniform, and the referees have not become aware of the problem, the score table official is to wait until the next dead ball period before advising the referees.
- 3.11.8 Persons Tending to Bleeding Players and Blood on Surfaces should:
- Take precautions so as not to come into contact with body fluids, particularly blood, or with soiled objects, even if the risk is low.
  - Take care to avoid blood from the wounded person coming into contact with skin punctures or cuts, particularly on the fingers, or reaching the eyes or the mucous membranes of the nose or mouth.
  - Spray the bleach and detergent solution directly onto the split surface, then wipe the

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surface with paper towels.

- Always wear latex, disposable surgical gloves in anticipation of contact with body fluids from the nose, mouth or a wound when touching nasal mucous membranes or broken skin (abrasions, dermatitis) or when handling soiled objects. The gloves must be discarded after use.
- Place soiled linen, and uniforms into sealed plastic bags, to then be washed in a normal machine-wash process.
- After placing soiled paper towels, surgical gloves, compresses, dressings and bandages into a sealed bag. Destroy or dispose of the bags in garbage disposal bins.
- Thoroughly wash hands with a bleach and detergent solution before and particularly **immediately after contact** with the person being treated, even if gloves have been worn. Wash all areas that have come into contact with body fluids.
- Do not use sponges, especially not to clean several wounded persons in succession.

#### 3.11.9 Suggested Contents of Blood Kit:

- 1 packet of paper hand towels.
- 1 packet of disposable latex surgical gloves
- Spray Bottle – dry solution enclosed.
- 1 packet of medium size resealable plastic bags.
- 1 - 1500 ml Spray Bottle with 0.5 % bleach and 2.0 % detergent mixed with water. and is to be kept by the Doorkeeper at each venue, along with a blood ball of each size.

3.11.10 A T-Shirt may be used if the team does not have a replacement singlet as long as the colour does not clash with that of the opposition's uniform. Track pants may be used if replacement shorts are not available. Clothing with pockets such as jeans is not permitted. Blood stained shoes and socks must be removed

# KNOX BASKETBALL INC Junior Domestic Competition

## Fee Schedule

### SECTION 4 - FEE SCHEDULE

#### 4.1 FEES AND CHARGES, PENALTIES AND FINES

4.1.1 The Committee will publish a schedule of all fees and charges, penalties and fines etc prescribed by it as and when new levels are set. Publication of such a schedule will be sufficient notification of those fees and charges, penalties and fines etc and prima facie evidence of the prescription of the new fees.

4.1.2 All Clubs will be required to meet and pay all such fees etc. as required under the Rules.

4.1.3 All Fees are quoted excluding GST except where specifically noted.

4.1.4 Fidelity bond **\$ 50-00 per team.**

4.1.5 The payment of fees, at the rate set by the Committee, must accompany the Team Entry Form. **Current Rate - \$78-00 per team incl. GST**

4.1.6 Any Club withdrawing team / s after the fixtures have been drawn for Rounds 1 and 8 will incur a withdrawal penalty as set from time to time by the Committee. **Current Rate - Up to \$240-00 per team**

4.1.7 If a Club does not notify the Junior Domestic Secretary seventy – two (72) hours prior to the first game of the season that a team is to be withdrawn, then the walkover fine will be imposed as well. **Current Rate - \$50-00 per team**

4.1.8 A team shall be liable for a fine for each walkover given (commonly called a walkover fine) at the rate prescribed by the Committee.

Walkover	At Venue -	<b>\$55.00</b>
	Notified -	<b>\$35.00</b>

4.1.9 A fine is applied where a registration card is not received for an Under 8 player by 6.00pm on the Monday following their first game. **Current Rate - \$20.00 per week**

4.1.10 Late Entries – Existing Teams entered after fixturing is complete but prior to round three will be charged double the normal entry fee.

4.1.11 Late Entries – New Teams entered after fixturing is complete will be charged at normal rates. Some consideration to a discounted rate will be given where the teams have entered will into the season.